



Tongva Park

Mackenzie Doyle
Design Graphics 3
March 2022

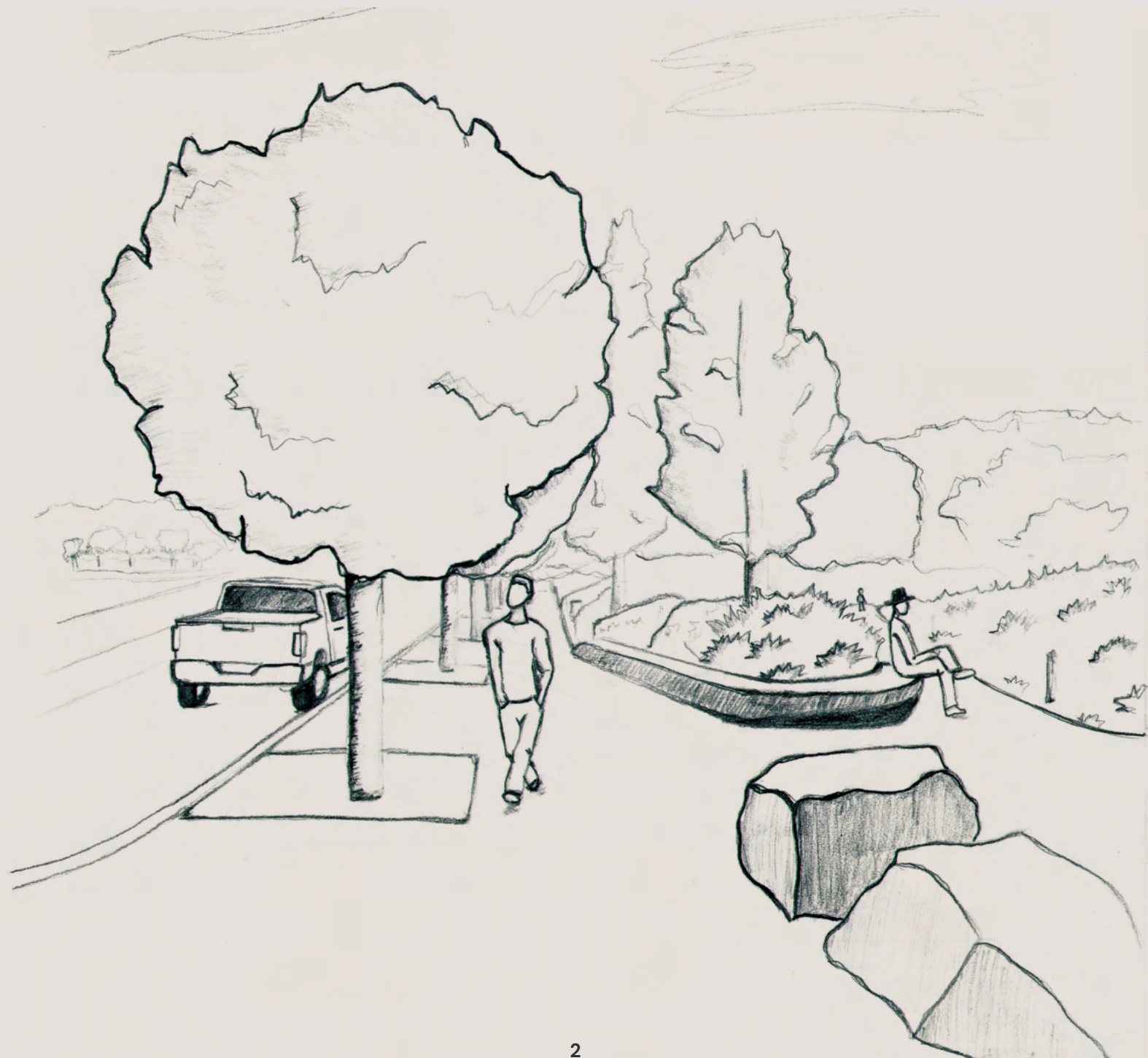


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summary & bio

“Landscape is history made visible.” – J.B. Jackson

project intro

Site History

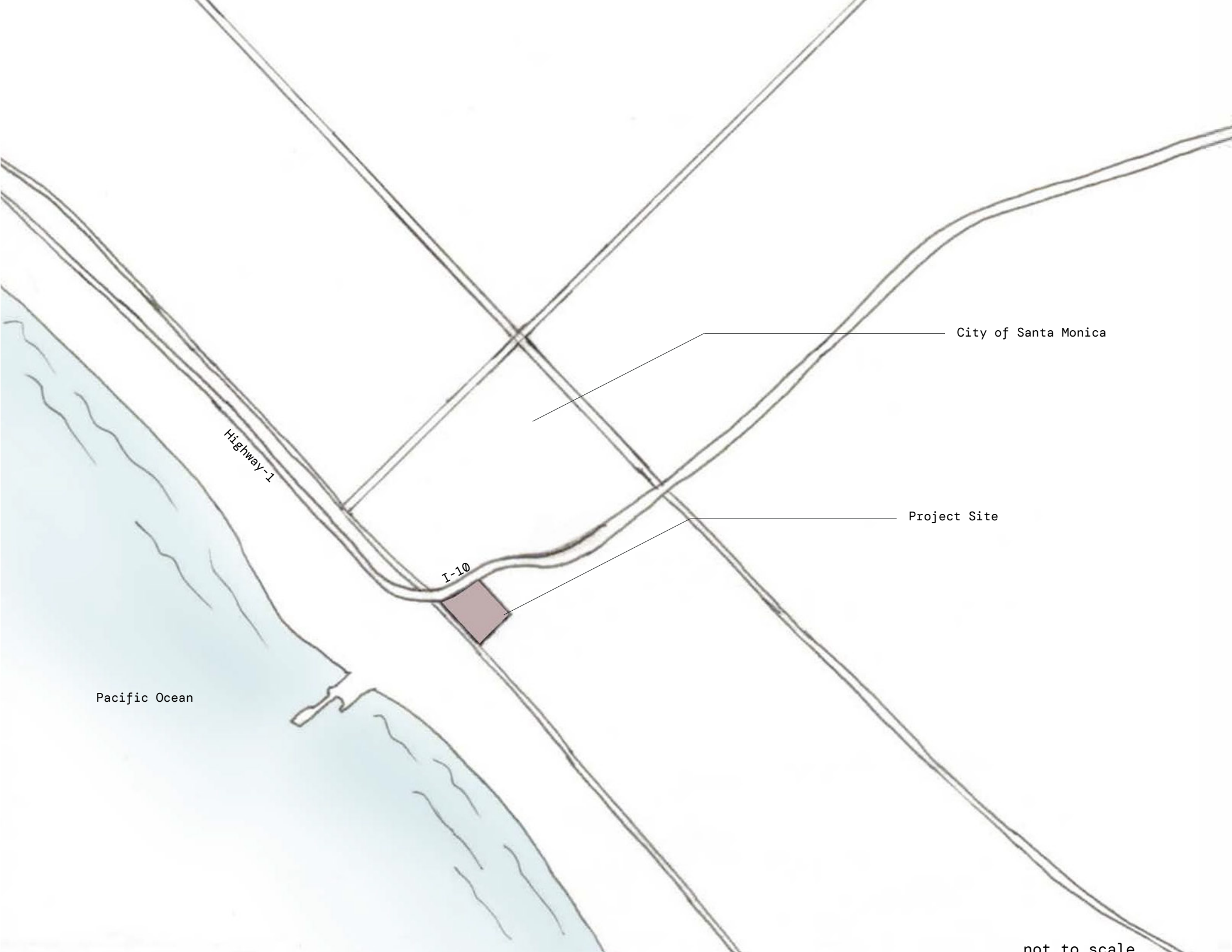
Tongva Park is an community park in the heart of Santa Monica, CA, spanning 6.2 acres between Santa Monica City Hall and the bustling Santa Monica Pier and waterfront. Accomplished landscape architect, James Corner, transformed this once asphalt parking lot into a lush and dynamic public space in 2013. Nestled between busy city streets and the 10 freeway, Tongva Park ties together a community of businesses, residents, and visitors.

The park celebrates the rich history of the indigenous Tongva people who inhabited this area for thousands of years. The park symbolically represents the Tongva people's deep connection to the ocean and native landscape. The organic shapes and arroyo-inspired design offer cultural and historical context.

About this Booklet

The three Design Graphics courses through UCLA's Landscape Architecture program teach students the process of developing design graphics, from hand drafting to computer rendering. Over the course of three quarters, we studied the shapes, forms, elements, and context of Tongva Park. This booklet shows a culmination of my developed graphic communication skills and process.

site context & analysis



City of Santa Monica

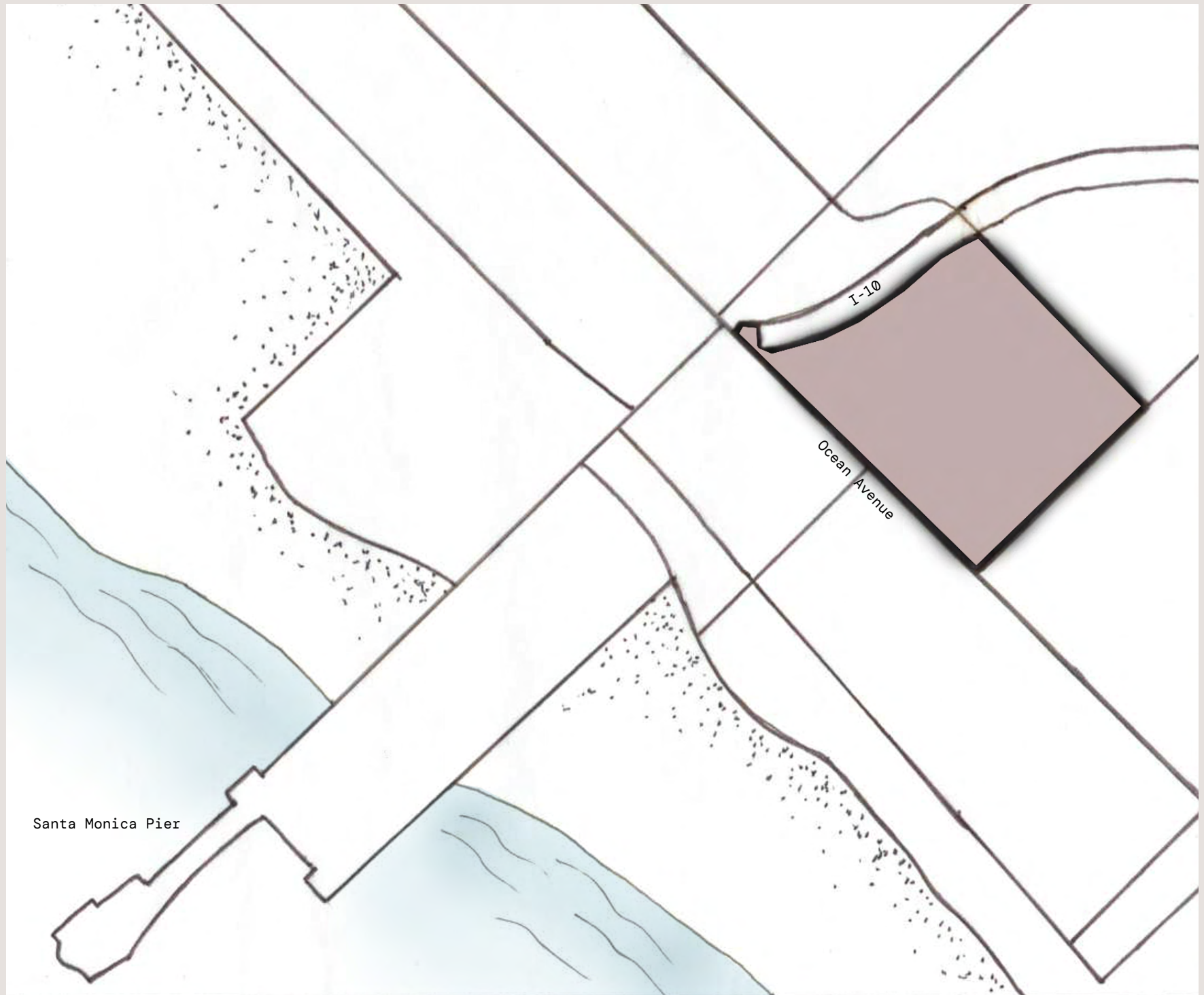
Project Site

Highway-1

I-10

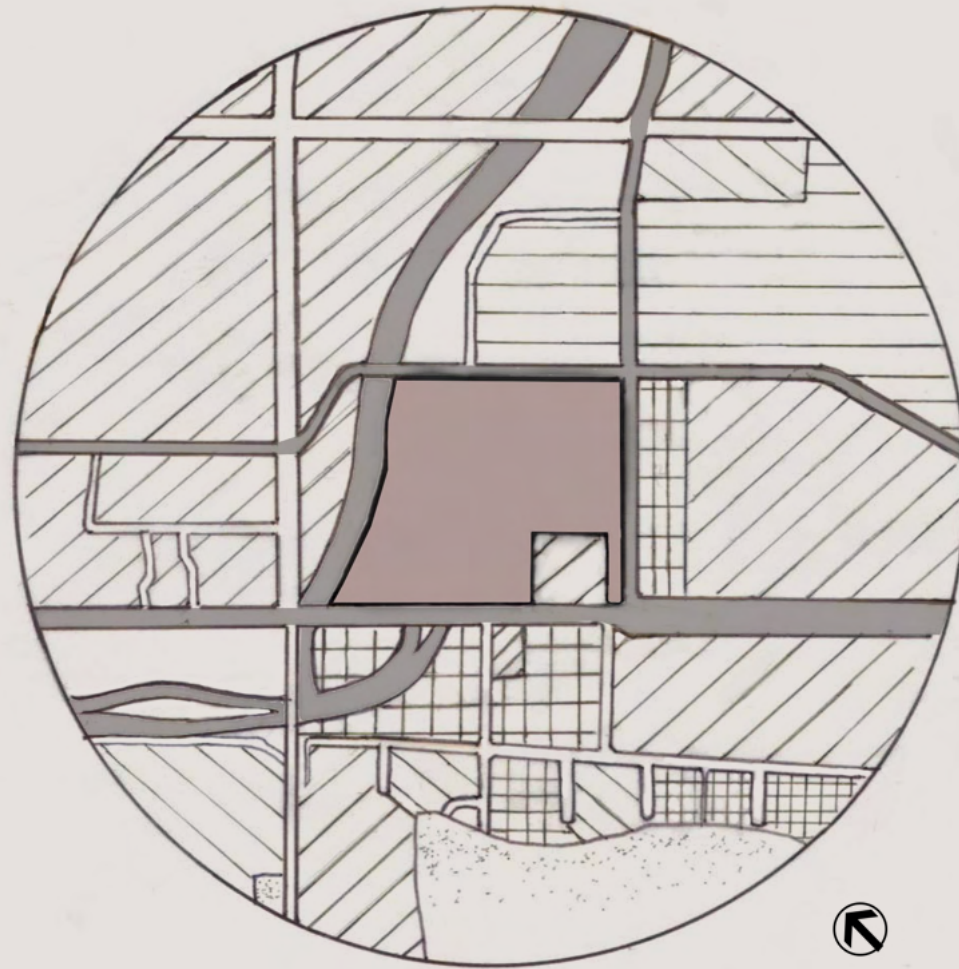
Pacific Ocean





not to scale

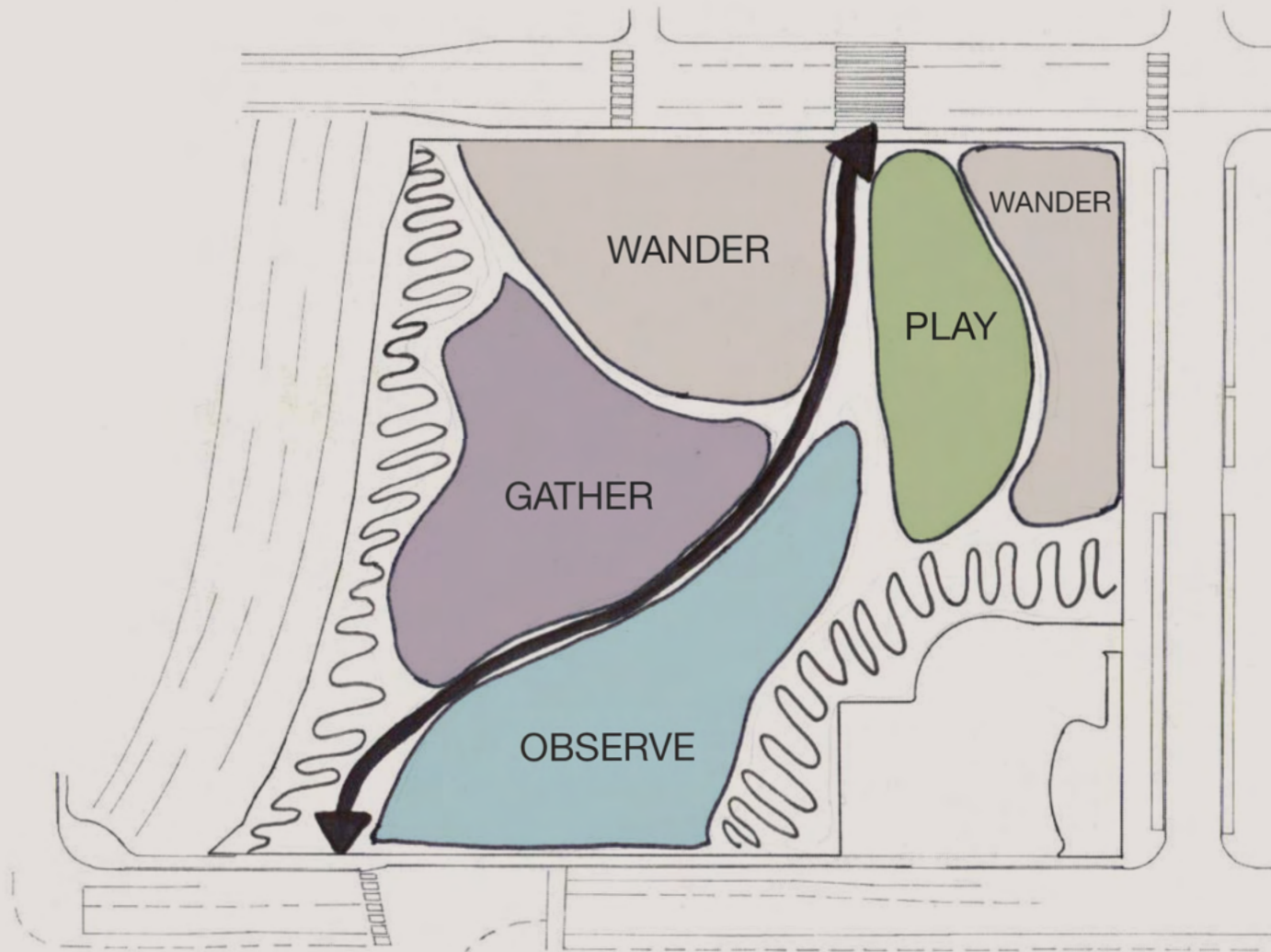


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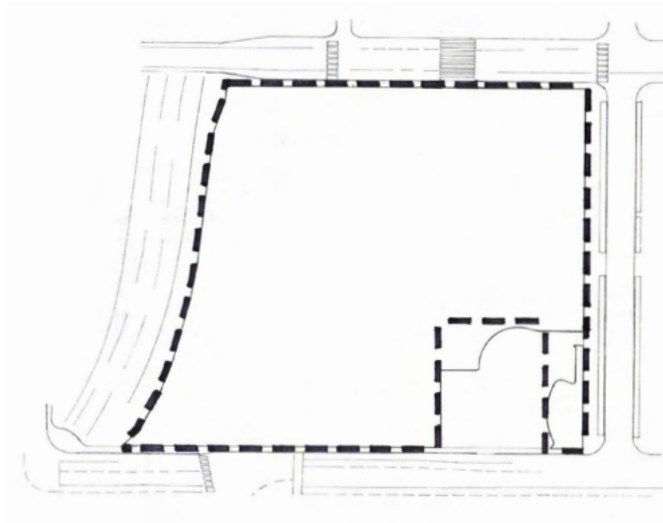
Site Context



MUNICIPAL  COMMERCIAL  RESIDENTIAL  PARKING 

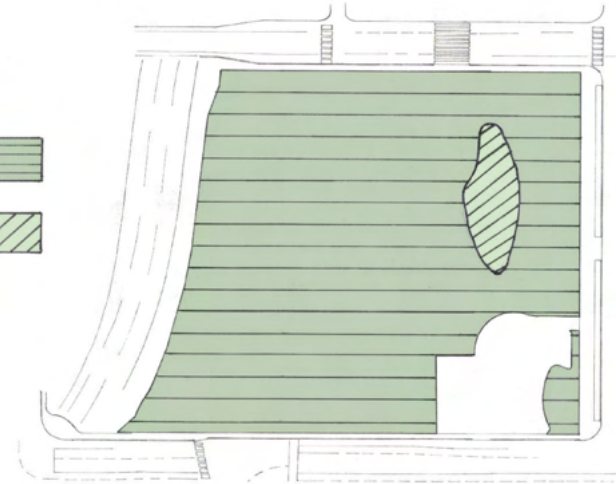


Site Analysis



LIMIT OF WORK

PASSIVE
ACTIVE



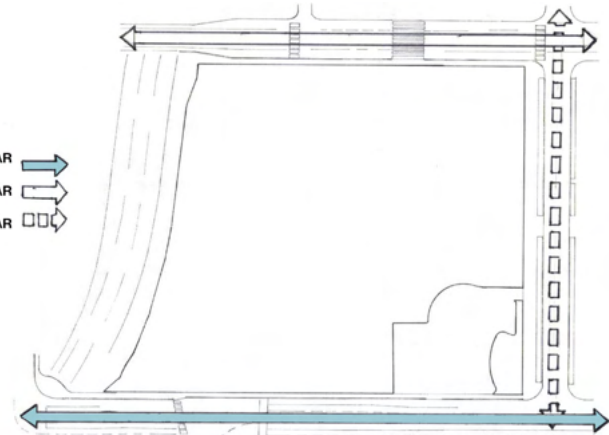
RECREATION

PRIMARY PEDESTRIAN
SECONDARY PEDESTRIAN
TERTIARY PEDESTRIAN
PRIMARY ACCESS
SECONDARY ACCESS



PEDESTRIAN CIRCULATION

PRIMARY VEHICULAR
SECONDARY VEHICULAR
TERTIARY VEHICULAR



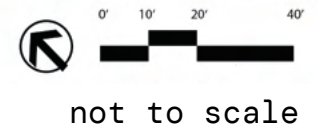
VEHICULAR CIRCULATION

site plan & sketches

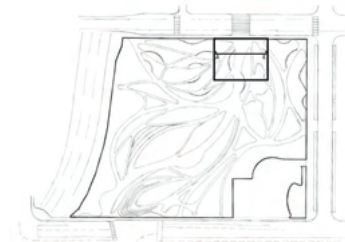
Site Plan



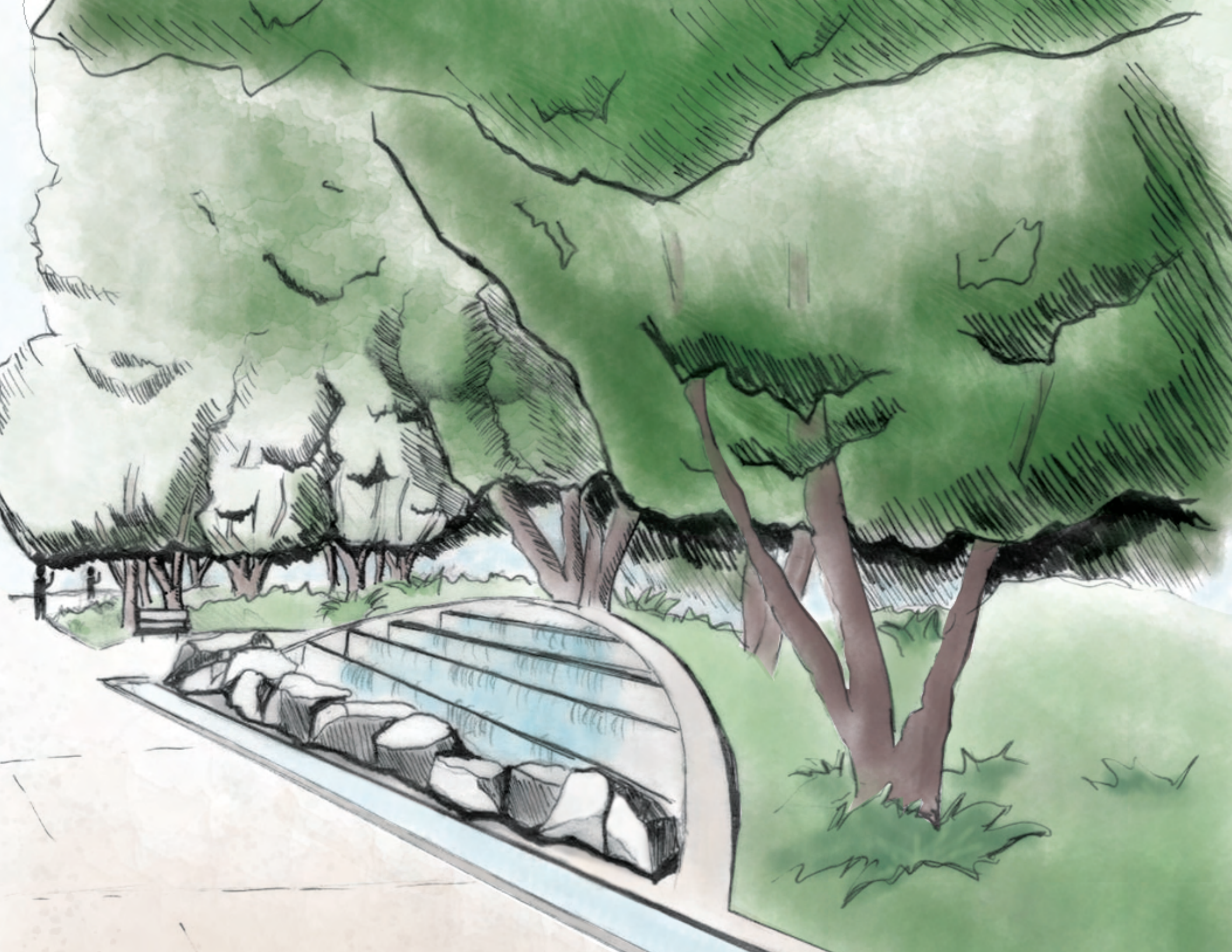
Section/ Elevation



KEY MAP







Perspective Drawings



park elements & materials

Park Elements



Play Structure



Water Feature



Observation Deck



Bench



Facilities

Materials



Plant Palette



project summary

Through this series of design graphics courses, I learned the process of communicating visually and developed my own graphic process and style. From beginning in DG1 with a deep dive study of one of the park's quadrants, to digitally rendering an overall site plan in DG3, I learned the basics of hand drafting and digital rendering, the importance of site context, and the process of concept development. I'm coming away with an abundance of foundational drafting skills and a new perspective on how to approach and observe built spaces. I look forward to continuing to develop my graphic style and process.



Bio & Acknowledgements



mackenzie doyle

Mackenzie holds a BA in Studio
Art from the University of Vermont.

Over the past 10 years, she has used her visual art and creative skills to enrich her work in a variety of professional fields including photography, marketing, and residential design-build. With a passion for creating, a love of nature, and an interest in strengthening the bond between humans and the environment, she has been led to pursue a career in landscape architecture.

acknowledgments

Thank you to UCLA's Design Graphics instructors David Squires, Rebecca Schwaner, and Laura Razo for sharing your wealth of knowledge, insight, and feedback. And to my UCLA LandArch cohort for your support and companionship on this journey.

References:

tongvapark.smgov.net

Photographs: many photos included courtesy of Michael Bircumshaw, Tracy Wolk, and Elizabeth Cramer.

